

# CS301

## Session 15

1

## Agenda

- ♦ Interpreting the algorithmic type inference rules
- ♦ Type inference for variables
- ♦ Type inference for lambdas
- ♦ Examples

2

## What it's all about

- ♦ The issue is how to turn *nondeterministic* rules into a *deterministic* type inference algorithm
- ♦ The algorithm is presented in terms of inference rules that "return" a substitution as well as a type!
- ♦ Unification is the way we find substitutions

3

## Type inference judgment

- ♦ In  $\theta \Gamma \vdash e : \tau$ , the substitution  $\theta$  and the type  $\tau$  are outputs
- ♦ The type may contain type variables
- ♦ The typing context contains *type schemes*

4

# Type inference for APPLY

- ◆ Type checking: 
$$\frac{\Gamma \vdash e : \tau_1 \times \dots \times \tau_n \rightarrow \tau \quad \Gamma \vdash e_i : \tau_i, \quad 1 \leq i \leq n}{\Gamma \vdash \text{APPLY}(e, e_1, \dots, e_n) : \tau}$$

- ◆ Inference:

$$\frac{\theta \Gamma \vdash e, e_1, \dots, e_n : \hat{\tau}, \tau_1, \dots, \tau_n \quad \theta'(\hat{\tau}) = \theta'(\tau_1 \times \dots \times \tau_n \rightarrow \alpha), \text{ where } \alpha \text{ is fresh}}{(\theta' \circ \theta) \Gamma \vdash \text{APPLY}(e, e_1, \dots, e_n) : \theta' \alpha}$$

5

# Operational interpretation

- ◆ Infer types  $\hat{\tau}, \tau_1, \dots, \tau_n$  for  $e, e_1, \dots, e_n$ , yielding substitution  $\theta$
- ◆ Pick fresh type var  $\alpha$  and unify  $\hat{\tau}$  with  $\tau_1, \dots, \tau_n \rightarrow \alpha$ , yielding  $\theta'$
- ◆ Answer type is  $\theta' \alpha$ , answer substitution is  $\theta' \circ \theta$

6

# Soundness

- ◆ *Soundness* of the type inference rules means that if we infer a type for  $e$  using the type inference system, then  $e$  has that type according to the type checking system.
- ◆ *Soundness* can be proved by induction on the structure of a type inference.

7

# Example

- ◆ Let's infer a type for `(car ' (1))`  
`APPLY(PRIM(car), LITERAL(PAIR(NUM(1), NIL)))`
- ◆ Type scheme  $\forall \alpha. \alpha \text{ list} \rightarrow \alpha$  for `car` is found in environment, and we take its most general instance, or  $\alpha \text{ list} \rightarrow \alpha$ ; for the literal we use the rule on p. 236 to get `int list`; our substitution is still "empty", or id.
- ◆ So now we have types for the function and for its argument, and we want to match them up.

8

## Example (cont'd)

- ✦ We pick a fresh type variable  $\beta$  and unify  $\alpha \text{ list} \rightarrow \alpha$  with  $\text{int list} \rightarrow \beta$ ; the answer substitution is  $\theta' = \{\alpha \mapsto \text{int}, \beta \mapsto \text{int}\}$
- ✦ So the answer type is  $\theta'\beta = \text{int}$
- ✦ and the answer substitution is  $\theta' \circ \text{id} = \{\alpha \mapsto \text{int}, \beta \mapsto \text{int}\}$
- ✦ Notice how unification implicitly filled in the type application (`@ car int`)

9

## Type inference for variables

- ✦ The typing rule for variables is nondeterministic:

$$\frac{\Gamma(x) = \sigma \quad \tau <: \sigma}{\Gamma \vdash x : \tau}$$

- ✦ To make it algorithmic, we use the *most general instance* of the type scheme:

$$\frac{\Gamma(x) = \sigma \quad \tau = \text{freshinstance}(\sigma)}{\Gamma \vdash x : \tau}$$

10

## Most general instance

- ✦ If  $\sigma$  is a type scheme and  $\tau$  is a most general instance of  $\sigma$ , what could  $\tau$  be?
- ✦ Example:  $\sigma$  is  $\forall \alpha, \beta. \alpha \times \beta \rightarrow (\alpha \times \beta)$  list  
could  $\tau$  be  $\beta_1 \times \beta_2 \rightarrow (\beta_1 \times \beta_2)$  list?  
how about  $\beta_1 \times \beta_1 \rightarrow (\beta_1 \times \beta_1)$  list?  
 $\text{int} \times \text{bool} \rightarrow (\text{int} \times \text{bool})$  list?

11

## Type inference for lambda

- ✦ Again the typing rule is nondeterministic:

$$\frac{\Gamma\{x_1 \mapsto \tau_1, \dots, x_n \mapsto \tau_n\} \vdash e : \tau}{\Gamma \vdash \text{LAMBDA}(\langle x_1, \dots, x_n \rangle, e) : \tau_1 \times \dots \times \tau_n \rightarrow \tau}$$

- ✦ We introduce fresh type variables:

$$\frac{\begin{array}{l} \alpha_1, \dots, \alpha_n \text{ are fresh} \\ \Gamma' = \Gamma\{x_1 \mapsto \forall. \alpha_1, \dots, x_n \mapsto \forall. \alpha_n\} \\ \theta \Gamma' \vdash e : \tau \end{array}}{\theta \Gamma \vdash \text{LAMBDA}(\langle x_1, \dots, x_n \rangle, e) : \theta \alpha_1 \times \dots \times \theta \alpha_n \rightarrow \tau}$$

12

# Operational interpretation

- ✦ Pick  $n$  fresh type variables and form type schemes  $\forall.\alpha_i$
- ✦ Bind the  $x_i$  to  $\forall.\alpha_i$  to form the new typing environment  $\Gamma'$
- ✦ Infer a type  $\tau$  for  $e$  in  $\Gamma'$ , yielding substitution  $\theta$
- ✦ The answer substitution is  $\theta$  and the answer type is  $\theta\alpha_1 \times \dots \times \theta\alpha_n \rightarrow \tau$

13

# Example

- ✦ Let's infer a type for `(lambda (x) (+ x 1))`  
`LAMBDA(<x>,APPLY(PRIM(+),VAR(x),LIT(NUM(1))))`
- ✦ Pick a fresh type variable  $\alpha$  and bind  $x$  to  $\forall.\alpha$
- ✦ Infer a type for the body in the new environment
  - ✦ Use the rule for APPLY

14

# Example (cont'd)

- ✦ Environment:  $\{x \rightarrow \forall.\alpha\}$
- ✦ Infer types for `PRIM(+)`, `VAR(x)`, and `LIT(NUM(1))`, getting  $\text{int} \times \text{int} \rightarrow \text{int}$ ,  $\alpha$ , and  $\text{int}$ ; the substitution is  $\theta = \text{id}$
- ✦ Pick a fresh type variable  $\beta$ , and unify  $\text{int} \times \text{int} \rightarrow \text{int}$  with  $\alpha \times \text{int} \rightarrow \beta$ , yielding substitution  $\theta' = \{\alpha \mapsto \text{int}, \beta \mapsto \text{int}\}$
- ✦ Answer:  $\theta'\beta = \text{int}$ , and  $\theta' \cdot \theta = \theta'$

15

# Example (cont'd)

- ✦ Now we have typed the body of the lambda, so the answer substitution is  $\theta'$ , which is  $\{\alpha \mapsto \text{int}, \beta \mapsto \text{int}\}$ , and the answer type is  $\theta'\alpha \rightarrow \text{int}$ , which is  $\text{int} \rightarrow \text{int}$ .
- ✦ In this example the algorithm has "filled in" the unstated type of the formal parameter  $x$  in `(lambda (x) (+ x 1))`

16

## Let-binding

- ✦ Your homework is to work out a type inference example involving let. You need to understand free variables and the *generalize* operation.

17

## Free variables

- ✦ The free type variables of a type scheme are those not bound by  $\forall$
- ✦ For instance, in  $\forall\alpha.\alpha\rightarrow\beta$ ,  $\beta$  is free (and  $\alpha$  is bound)
- ✦ How about in  $\forall.\alpha$ ?

18

## Generalization

- ✦ To type let-binding, we generalize an inferred type  $t$  to create a type scheme, by "closing over" the variables that are free in  $t$ , but not over the variables free in the typing environment.
- ✦ E.g.,  $\text{generalize}(\alpha\rightarrow\beta, \{x\mapsto\forall.\alpha\})$  is  $\forall\beta.\alpha\rightarrow\beta$

19